

## Quantum Algorithm for Minimum Multiprocessor Scheduling Problem by Numbering Method

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### Abstract

A quantum algorithm for the minimum multiprocessor scheduling problem by a numbering method and its example are reported. When  $n$  tasks are parted by  $m$  processors, and a sum of length of each task in the  $k$ -th processor [ $0 \leq k \leq m - 1$ .  $k$  is an integer.] is  $t_k$ , it is decided whether  $t_k$  is a finish time  $D$  or less or not. A computational complexity of a classical computation is  $m^n$ . The computational complexity becomes about  $3(\log_2 m)n$  by the quantum algorithm that uses quantum phase inversion gates, quantum inversion about mean gates and the numbering method. Therefore, a polynomial time process becomes possible.

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**Keywords:** Quantum algorithm, minimum multiprocessor scheduling problem, numbering method, computational complexity, polynomial time.

### 1. Introduction

The methods for the very first steps towards building a quantum computer were developed by Haroche and Wineland [1]. Deutsch-Jozsa's algorithm for the rapid solution [2-4], Shor's algorithm for the factorization [3-5], Grover's algorithms for the database search [3, 6, 7] and so on are known. A quantum algorithm for the traveling salesman problem by a numbering method has recently been reported by Fujimura [8]. Its computational complexity becomes a polynomial time. The

minimum multiprocessor scheduling problem [9, 10] is examined by the numbering method this time. Therefore, its result is reported.

## 2. Minimum Multiprocessor Scheduling Problem

When  $n$  tasks are parted by  $m$  processors, and a sum of length of each task in the  $k$ -th processor [ $0 \leq k \leq m - 1$ .  $k$  is an integer.] is  $t_k$ , it is decided whether  $t_k$  is a finish time  $D$  or less or not.

## 3. Quantum Algorithm

It is assumed that  $n$  tasks are  $x_0, x_1, \dots, x_{n-2}$  and  $x_{n-1}$  that are lengths, and when they are parted by  $m$  processors [ $1 \leq m \leq n$ .  $m$  is an integer.] and a sum of length of each task in the  $k$ -th processor [ $0 \leq k \leq m - 1$ .  $k$  is the integer.] is  $t_k$ , it is decided whether  $t_k$  is the finish time  $D$  or less or not. When the number of the  $n$  times repeated permutation of  $0, 1, \dots, m - 2$  and  $m - 1$  is  $m^n$ ,  $a_0 m^{n-1} + a_1 m^{n-2} + \dots + a_{n-1} m^0 = \sum_{f=0 \rightarrow n-1} a_f m^{n-1-f} = U$  is the numbering datum from  $0$  to  $m^n - 1$  [The 0-th datum is  $0, 0, \dots, 0$  and  $0$ . The  $(m^n - 1)$ -th datum is  $(m - 1), (m - 1), \dots, (m - 1)$  and  $(m - 1)$ .]. This method is named the numbering method for this problem.  $g$  is the minimum integer that follows  $m^n/m! \leq 4^g = 2^{2g}$ , because a number of combinations of an answer is at least  $m!$ .

First of all, quantum registers  $|a_0\rangle, |a_1\rangle, \dots, |a_{n-1}\rangle, |b_1\rangle, |b_2\rangle, |c_0\rangle, |c_1\rangle, \dots, |c_{m-1}\rangle, |d\rangle, |e_1\rangle$  and  $|e_2\rangle$  are prepared. When  $P$  is the minimum integer that is  $\log_2 m$  or more, each of  $|a_f\rangle$  that  $f$  is an integer from  $0$  to  $n-1$  is consisted of  $P$  quantum bits [= qubits]. States of  $|a_f\rangle, |b_1\rangle, |b_2\rangle, |c_k\rangle, |d\rangle, |e_1\rangle$  and  $|e_2\rangle$  are  $a_f, b_1, b_2, c_1, c_k, d, e_1$  and  $e_2$ , respectively.

Step 1: Each qubit of  $|a_f\rangle, |b_1\rangle, |b_2\rangle, |c_k\rangle, |d\rangle, |e_1\rangle$  and  $|e_2\rangle$  is set  $|0\rangle$ .

Step 2: The Hadamard gate  $\overline{\text{H}}$  [3, 4] acts on each qubit of  $|a_f\rangle$ . It changes them for entangled states. The total states are  $(2^P)^n$ .

Step 3: It is assumed that a quantum gate ( $A$ ) changes  $|b_1\rangle$  for  $|1\rangle$  in  $a_f < m$ , or it changes  $|b_1\rangle$  for  $|0\rangle$  in the others of  $a_f$ , it changes  $|b_2\rangle$  for  $|b_2 + a_f m^{n-1-f}\rangle$  at  $|a_f\rangle$ , and it changes  $|c_k\rangle$  for  $|c_k + x_f\rangle$  at  $a_f = k$ . As a target state for  $|b_1\rangle$  is  $1$ , quantum phase inversion gates ( $PI$ ) and quantum inversion about mean gates ( $IM$ ) [3, 6, 7] act on  $|b_1\rangle$ . When  $Q$  is the minimum even integer that is  $(2^P/m)^{1/2}$  or more, the total number that ( $PI$ ) and ( $IM$ ) act on  $|b_1\rangle$  is  $Q$  because they are a couple. Next, an observation gate ( $OB$ ) observes  $|b_1\rangle$ . These actions are repeated sequentially from  $|a_0\rangle$  to  $|a_{n-1}\rangle$ . Therefore, each state of  $|a_f\rangle$  is  $0, 1, \dots, m - 2$  and  $m - 1$ , and the total states become  $m^n$  [=  $W_0$ ].

Step 4: It is assumed that a quantum gate ( $B$ ) changes  $|d\rangle$  for  $|d + 1\rangle$  in  $c_k (=t_k) \leq D$ , or it doesn't change  $|d\rangle$  in the others of  $c_k$ . These actions are repeated sequentially from  $|c_0\rangle$  to  $|c_{m-1}\rangle$ .

Step 5: It is assumed that a quantum gate ( $C$ ) changes  $|e_1\rangle$  for  $|e_1 + 0\rangle$  at  $d = m$ , or it changes  $|e_1\rangle$  for  $|e_1 + 1 + b_2\rangle$  in the others of  $d$ .

Step 6: It is assumed that a quantum gate ( $D_1$ ) changes  $|e_2\rangle$  for  $|1\rangle$  in  $0 \leq e_1 \leq (m^n/4) - m!$ , or it changes  $|e_2\rangle$  for  $|0\rangle$  in the others of  $e_1$ . As the target state for  $|e_2\rangle$  is 1, ( $PI$ ) and ( $IM$ ) act on  $|e_2\rangle$ . The number of the data that is included in  $0 \leq e_1 \leq (m^n/4) - m!$  is  $W_1 \approx m^n/4$ . When  $R_1$  is the minimum even integer that is  $(W_0/W_1)^{1/2} \approx (m^n/(m^n/4))^{1/2}$  or more, the total number that ( $PI$ ) and ( $IM$ ) act on  $|e_2\rangle$  is  $R_1 \approx 2$ . Next, ( $OB$ ) observes  $|e_2\rangle$ , and the data of  $W_1$  remain. Similarly, ( $D_j$ ) [ $2 \leq j \leq g - 1$ .  $j$  is an integer.] changes  $|e_2\rangle$  for  $|1\rangle$  in  $0 \leq e_1 \leq (m^n/4^j) - m!$ , or it changes  $|e_2\rangle$  for  $|0\rangle$  in the others of  $e_1$ . As the target state for  $|e_2\rangle$  is 1, ( $PI$ ) and ( $IM$ ) act on  $|e_2\rangle$ . The number of the data that is included in  $0 \leq e_1 \leq (m^n/4^j) - m!$  is  $W_j \approx m^n/4^j$ . When  $R_j$  is the minimum even integer that is  $(W_{j-1}/W_j)^{1/2} \approx ((m^n/4^{j-1})/(m^n/4^j))^{1/2}$  or more, the total number that ( $PI$ ) and ( $IM$ ) act on  $|e_2\rangle$  is  $R_j \approx 2$ . Next, ( $OB$ ) observes  $|e_2\rangle$ , and the data of  $W_j$  remain. These actions are repeated sequentially from 2 to  $g - 1$  at  $j$ . ( $D_g$ ) changes  $|e_2\rangle$  for  $|1\rangle$  at  $e_1 = 0$ , or it changes  $|e_2\rangle$  for  $|0\rangle$  in the others of  $e_1$ . As the target state for  $|e_2\rangle$  is 1, ( $PI$ ) and ( $IM$ ) act on  $|e_2\rangle$ . The number of the data that is included at  $e_1 = 0$  is  $W_g \approx m! \approx m^n/4^g$ . When  $R_g$  is the minimum even integer that is  $(W_{g-1}/W_g)^{1/2} \approx ((m^n/4^{g-1})/(m^n/4^g))^{1/2}$  or more, the total number that ( $PI$ ) and ( $IM$ ) act on  $|e_2\rangle$  is  $R_g \approx 2$ . Next, ( $OB$ ) observes  $|a_f\rangle$ ,  $|b_1\rangle$ ,  $|b_2\rangle$ ,  $|c_k\rangle$ ,  $|d\rangle$ ,  $|e_1\rangle$  and  $|e_2\rangle$ , and one of the data of  $W_g$  remains. Therefore, one example of combinations that are  $c_k \leq D$  is obtained.

#### 4. Numerical Computation

It is assumed that there are  $n = 6$ ,  $x_0 = 5$ ,  $x_1 = 3$ ,  $x_2 = 8$ ,  $x_3 = 7$ ,  $x_4 = 6$ ,  $x_5 = 1$ ,  $m = 3$ ,  $D = 11$ ,  $g = 4$ ,  $0 \leq f \leq 5$  [ $f$  is the integer.] and  $0 \leq k \leq 2$  [ $k$  is the integer.].

First of all,  $|a_f\rangle$ ,  $|b_1\rangle$ ,  $|b_2\rangle$ ,  $|c_k\rangle$ ,  $|d\rangle$ ,  $|e_1\rangle$  and  $|e_2\rangle$  are prepared. When  $P$  is the minimum integer that is  $\log_2 3 \approx 1.6 \leq 2 = P$ , each of  $|a_f\rangle$  that  $f$  is the integer from 0 to 5 is consisted of 2 qubits. States of  $|a_f\rangle$ ,  $|b_1\rangle$ ,  $|b_2\rangle$ ,  $|c_k\rangle$ ,  $|d\rangle$ ,  $|e_1\rangle$  and  $|e_2\rangle$  are  $a_f$ ,  $b_1$ ,  $b_2$ ,  $c_k$ ,  $d$ ,  $e_1$ , and  $e_2$ , respectively.

Step 1: Each qubit of  $|a_f\rangle$ ,  $|b_1\rangle$ ,  $|b_2\rangle$ ,  $|c_k\rangle$ ,  $|d\rangle$ ,  $|e_1\rangle$  and  $|e_2\rangle$  is set  $|0\rangle$ .

Step 2:  $\boxed{H}$  acts on each qubit of  $|a_f\rangle$ . It changes them for entangled states. The total states are  $(2^2)^6$ .

Step 3: ( $A$ ) changes  $|b_1\rangle$  for  $|1\rangle$  in  $a_f < 3$ , or it changes  $|b_1\rangle$  for  $|0\rangle$  in the others of  $a_f$ , it changes  $|b_2\rangle$  for  $|b_2 + a_f 3^{5-f}\rangle$  at  $|a_f\rangle$ , and it changes  $|c_k\rangle$  for  $|c_k + x_f\rangle$  at  $a_f = k$ . As the target state for  $|b_1\rangle$  is 1, ( $PI$ ) and ( $IM$ ) act on  $|b_1\rangle$ . When  $Q$  is the minimum even integer that is  $(2^2/3)^{1/2} \approx 1.2 \leq 2 = Q$ , the total number that ( $PI$ ) and ( $IM$ ) act on  $|b_1\rangle$  is  $Q \approx 2$ . Next, ( $OB$ ) observes  $|b_1\rangle$ . These actions are repeated sequentially from  $|a_0\rangle$  to  $|a_5\rangle$ . Therefore, each state of  $|a_f\rangle$  is 0, 1 or 2, and the total states become  $3^6 [= W_0]$ .

Step 4: ( $B$ ) changes  $|d\rangle$  for  $|d + 1\rangle$  in  $c_k (=t_k) \leq 11$ , or it doesn't change  $|d\rangle$  in the others of  $c_k$ . These actions are repeated sequentially from  $|c_0\rangle$  to  $|c_2\rangle$ .

Step 5: (C) changes  $|e_1\rangle$  for  $|e_1 + 0\rangle$  at  $d = 5$ , or it changes  $|e_1\rangle$  for  $|e_1 + 1 + b_2\rangle$  in the others of  $d$ .

Step 6: ( $D_1$ ) changes  $|e_2\rangle$  for  $|1\rangle$  in  $0 \leq e_1 \leq (3^6/4) - 3!$ , or it changes  $|e_2\rangle$  for  $|0\rangle$  in the others of  $e_1$ . As the target state for  $|e_2\rangle$  is 1, (PI) and (IM) act on  $|e_2\rangle$ . The number of the data that is included in  $0 \leq e_1 \leq (3^6/4) - 3!$  is  $W_1 \approx 3^6/4$ . When  $R_1$  is the minimum even integer that is  $(W_0/W_1)^{1/2} \approx (3^6/(3^6/4))^{1/2} \approx 2 \leq 2 = R_1$ , the total number that (PI) and (IM) act on  $|e_2\rangle$  is  $R_1 \approx 2$ . Next, (OB) observes  $|e_2\rangle$ , and the data of  $W_1$  remain. Similarly, ( $D_j$ ) [ $2 \leq j \leq 3$ .  $j$  is the integer.] changes  $|e_2\rangle$  for  $|1\rangle$  in  $0 \leq e_1 \leq (3^6/4^j) - 3!$ , or it changes  $|e_2\rangle$  for  $|0\rangle$  in the others of  $e_1$ . As the target state for  $|e_2\rangle$  is 1, (PI) and (IM) act on  $|e_2\rangle$ . The number of the data that is included in  $0 \leq e_1 \leq (3^6/4^j) - 3!$  is  $W_j \approx 3^6/4^j$ . When  $R_j$  is the minimum even integer that is  $(W_{j-1}/W_j)^{1/2} \approx ((3^6/4^{j-1})/(3^6/4^j))^{1/2} \approx 2 \leq 2 = R_j$ , the total number that (PI) and (IM) act on  $|e_2\rangle$  is  $R_j \approx 2$ . Next, (OB) observes  $|e_2\rangle$ , and the data of  $W_j$  remain. These actions are repeated sequentially from 2 to 3 at  $j$ . ( $D_4$ ) changes  $|e_2\rangle$  for  $|1\rangle$  at  $e_1 = 0$ , or it changes  $|e_2\rangle$  for  $|0\rangle$  in the others of  $e_1$ . As the target state for  $|e_2\rangle$  is 1, (PI) and (IM) act on  $|e_2\rangle$ . The number of the data that is included at  $e_1 = 0$  is  $W_4 \approx 3! \approx 3^6/4^4$ . When  $R_4$  is the minimum even integer that is  $(W_3/W_4)^{1/2} \approx ((3^6/4^3)/(3^6/4^4))^{1/2} \approx 2 \leq 2 = R_4$ , the total number that (PI) and (IM) act on  $|e_2\rangle$  is  $R_4 \approx 2$ . Next, (OB) observes  $|a_p\rangle$ ,  $|b_1\rangle$ ,  $|b_2\rangle$ ,  $|c_k\rangle$ ,  $|d\rangle$ ,  $|e_1\rangle$  and  $|e_2\rangle$ , and one of the data of  $W_4$  remains. For example, when  $a_0, a_1, a_2, a_3, a_4, a_5, b_1, b_2, c_0, c_1, c_2, d, e_1$  and  $e_2$  are 0, 1, 2, 1, 0, 2, 1, 146, 11, 10, 9, 3, 0 and 1, respectively, it is obtained that 3 combinations are (5, 6), (3, 7) and (8, 1).

## 5. Discussion and Summary

The computational complexity of this quantum algorithm [=  $S$ ] becomes the following. In the order of the actions by the gates, the number of them is  $Pn$  at  $\square$ ,  $n$  at (A),  $Qn \approx 2n$  at (PI) and (IM),  $n$  at (OB),  $m$  at (B), 2 at (C),  $g$  at ( $D_j$ ) [ $1 \leq j \leq g$ .  $j$  is the integer.],  $\sum_{j=1 \rightarrow g} R_j \approx 2g$  at (PI) and (IM), and  $g$  at (OB). Therefore,  $S$  becomes  $(P + 4)n + m + 2 + 4g$ . In the example of the section 4,  $S$  is 57. The computational complexity of the classical computation [=  $Z$ ] is  $m^n = 3^6 = 729$ . After all,  $S/Z$  becomes about 1/13. When  $n$  is large enough,  $S$  becomes about  $3(\log_2 m)n$ , where  $P$  is about  $\log_2 m$ ,  $g$  is about  $(1/2)\log_2 (m^n/m!) \approx (n/2)\log_2 m$ , and  $m!$  is about  $m^m e^{-m} (2m)^{1/2}$  [Stirling's formula]. And then,  $S/Z$  is about  $3(\log_2 m)n/m^n \approx n/m^n$ . For example, as for  $n = 100$  and  $m = 5$ ,  $S/Z$  is about  $100/5^{100} \approx 1/10^{68}$ .

Therefore, the polynomial time process becomes possible.

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