Global Journal of Pure and Applied Mathematics.
ISSN 0973-1768 Volume 13, Number 2 (2017), pp. 829-837

http://www.ripublication.com

Security Framework against Denial of Service Attacks in Wireless Mesh Network

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Abstract

Objectives: To identify the Denial of Service (DOS) attack in wireless mesh network and generate a preventive path while performing the data transfer and communication. The Objective of work is to reduce the communication delay and data loss.

Methods/statistical analysis: In this work the data transmissions between two bases are united by communications protocols generally applied to the operating system of the participating systems. Application programs are writing and read from these bases. Thus socket programming is required for network programming. The paper has presented the common algorithmic model for preventive communication route.

Findings: Here we have discussed the wifi network and Denial of services attack. DoS attacks are often banks, credit card payment gateways on the target host, as high-profile web servers are the perpetrators of the crime sites or services. AD-HOC Network security is the issue of the day demand. Implementation of the proposed ad hoc network security is enhanced. Data transmission could be made more secure from hacker to by encrypting data on sender side and decrypt it on client side. To demonstrate this we need to merge two technologies on the part of .net play its best role to develop GUI interface to make system easy to operate by user. The paper has explored the model and the associated work stages in detail.

Application/Improvements: The work is defined specifically for Wireless mesh network and to identify the DOS attack. The group specific restricted region analysis is provided to recognize the attacker node and generate the preventive path for communication.

Keywords: WMNs, DOS, DDOS, AD-HOC, Network Socket

INTRODUCTION

Any type of computer network, a wireless network to connect network nodes uses wireless data connection. Wireless networking is a way by which the houses, telecommunication network and enterprise (business) started in a building wiring installations to avoid costly process or as a connection between several devices in places.

Wireless telecommunications networks are usually applied using radio communications are administered. The implementation of the physical layer of OSI model network infrastructure (layer) takes place. Example of wireless networks, cell phone networks and local Wi- Fi network includes temporal microwave network.

Computer very often are connected to the wireless network using link

- Terrestrial microwave–Earth- based transmitter and receiver, such as satellite dishes, temporal microwave communication uses. Terrestrial microwave are low gigahertz range which limits all communications within the vision. Relay stations are about 48 kilometers (30 miles) distinct in distance.
- Communication satellites – Satellites, Microwave, Radio waves which are not deflected by the Earth's atmosphere through dialogue. Satellites are usually geosynchronous orbit above the equator, 35,400 kilometers (22,000 miles), within the space within posted. These Earth-orbiting systems and receiving voice, data, and are capable of relaying television signals.
- PCS and Cellular systems are using various radio communications technologies. System covers the area divided into various geographical regions. Each field to relay calls from one area to the next area a low-power transmitter or radio relay antenna for the devices.
- Radio & spread spectrum technology –Wireless local area network access High- frequency radio digital cellular and a Low-frequency radio technology similar techniques. The use of spread spectrum wireless LAN technology in a limited area to enable communication between multiple devices. IEEE 802.11 Wi-Fi open standards wireless radio-wave technology is known as a common flavor.

DENIAL OF SERVICE ATTACK (DoS)

A Denial-of-Service (DoS) attack a machine or network resources such as temporary or inexplicit interrupt or suspended services of a host connected to the Internet as their aim is an attempt to make unavailable to users.

A Distributed Denial-of-Service (DDoS) attack is where often multiple sources thousands of unique IP address. Shop or business of the parties to enter into a valid state, not disrupting the normal operations or business or a store entrance, a group of people rush to the gate and is consistent.

DoS attacks are often banks, credit card payment gateways on the target host, as high-profile web servers are the perpetrators of the crime sites or services. Revenge, blackmail or other motives behind the attacks may be active.

Attack Tools

Wide arrays of programs are used to launch DoS attacks. In cases such as my doom malware tool embedded systems and have begun their attack without the knowledge of the owner. Stacheldraht is a classic example of the DOS device. This is a multi-layered structure where the attacker operators, which is the system that zombie agent , which in turn issue orders to facilitate DDoS attacks are patched to connect to a customer uses the program uses. Agents are compromised by the attacker through operators automated routine use programs that accepts remote connections on the remote host targets to exploit vulnerabilities. Each handler can control thousand agents.

Denial- of -service Level

DOS L2 (possibly DDoS) attack which blocks a safety net for the goal of the network is due to the introduction of the section from which the attack began. Distributed attacks or IP header modifications (depending on the type of behavior that the security) completely block it from Internet to attack the network, but without the system in case of accident.

Distributed attacks

A Distributed Denial of Service (DDoS) Attack occurred when multiple system flood the bandwidth or resources of an objective system generally one or more web servers[1].Such attacks constantly compromised systems (for example, a botnet) traffic is a result of flooding in the target system.

In order to achieve a botnet owner without the knowledge of the program is a network of zombie computers[2]. When a connection to the server is overloaded with new connections can no longer be accepted. A distributed denial- of-service attacks are major advantage of using an attacker than a machine can generate more attack traffic.

Multiple attack machines are hard to stop an attack and the behavior of each attack machine making it difficult to traces and off can be stealthier. These challenges cause the attackers to gain the security apparatus.

Denial-of-Service (DoS) Level II

DOS Level 2 (possibly DDoS) attack which blocks a safety net for the goal of the network segment in which the origin of the attack would mean a launch. In distributed attack or IP header alteration (depending on the type of security behavior). The attack networks completely block the Internet, but without a system crash.

THE PROPOSED IMPLEMENTATION

The data transmissions between two bases are united by communications protocols generally applied to the operating system of the participating systems. Application programs are writing and read from these bases. Thus socket programming is required for network programming. In an embed-process communication endpoint of a socket or a network socket is called illumination. Communication between computers is based on Internet Protocol. Internet socket is roughly equal duration.

Cryptography (only the message as plain text) is the process of converting plain text into cipher text using the encryption process. Encryption is a process of transforming radical data called plaintext or clear text into a form that perform to be arbitrary and obscure which is called cipher text. That radical text cannot be understood by a person or a computer. (Executable code) is called Plain text or clear text. After transformation into cipher text, then it is impossible until it is decrypted by the human as well as machine to process the text.

Symmetric Cryptography

Symmetric key cryptography is as the saying goes secret key cryptography or private key cryptography. Both encryption and decryption of messages issued for the same key between sender and receiver. As there is only one key between them, also known as the secret key and to maintain the security of the communication must be kept secret.

Both parties have the same key and the decision to carry out the transmission and it should not be known to others. The use of this key cipher text converted to plain text in the sender end and reverse action in another end. In this way original message is received by the receiver.

CONCLUSION

AD-HOC Network security is the issue of the day demand. Implementation of the proposed ad hoc network security is enhanced.

Data transmission could be made more secure from hacker to by encrypting data on sender side and decrypt it on client side. To demonstrate this we need to merge two technologies. And on the part of .net play its best role to develop GUI interface to make system easy to operate by user

i. Socket Programming

ii. Data Encryption.

Our security system will first prevent hacker to access data within unauthorized wayand the way they use the data to understand the hacker will be able to restrict.

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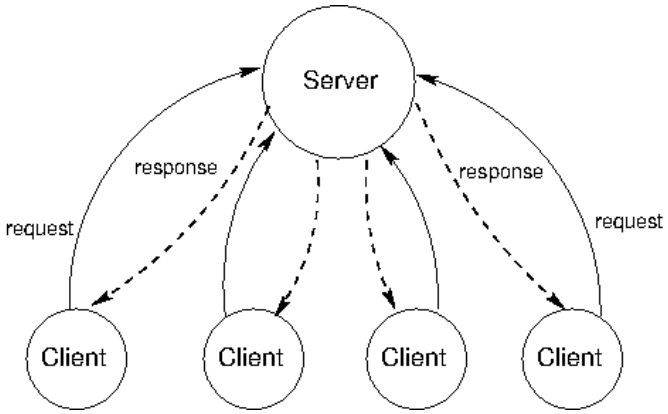


Figure 1: Data Transmission between client and server

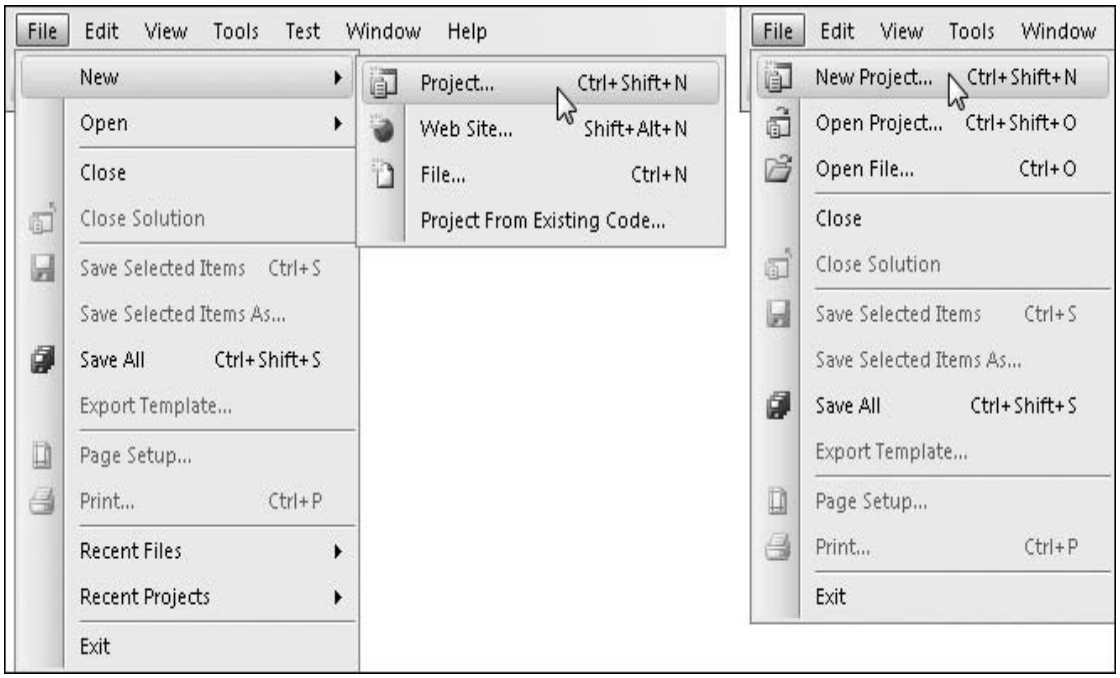
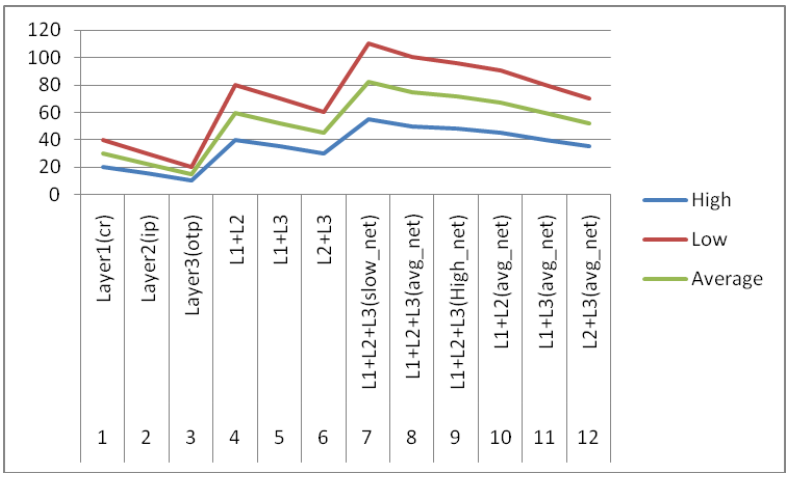


Figure 2: In VS, select the Visual C# node in Project types pane of the window, and console application project type in the Templates pane

Table 1: Data within case of Fiber optics

Sno	Security_Level	H	L	Avg
1	Layer1(cr)	20	40	30
2	Layer2(ip)	15	30	22.5
3	Layer3(otp)	10	20	15
4	L1+L2	40	80	60
5	L1+L3	35	70	52.5
6	L2+L3	30	60	45
7	L1+L2+L3(slow_net)	55	110	82.5
8	L1+L2+L3(avg_net)	50	100	75
9	L1+L2+L3(High_net)	48	96	72
10	L1+L2(avg_net)	45	90	67.5
11	L1+L3(avg_net)	40	80	60
12	L2+L3(avg_net)	35	70	52.5



Graph 1: Analysis of transmission speed of packet within case of Fiber optics

Table 2: Data within case of Coaxial Cable

Sn.	Security_Level	H	L	Avg
1	Layer1(cr)	25	50	37.5
2	Layer2(ip)	20	40	30
3	Layer3(otp)	15	30	22.5
4	L1+L2	45	90	67.5
5	L1+L3	40	80	60
6	L2+L3	35	70	52.5
7	L1+L2+L3(slow_net)	60	120	90
8	L1+L2+L3(avg_net)	55	110	82.5
9	L1+L2+L3(High_net)	53	106	79.5
10	L1+L2(avg_net)	50	100	75
11	L1+L3(avg_net)	45	90	67.5
12	L2+L3(avg_net)	40	80	60