

ANN-DT: An Algorithm for Extraction of Decision Trees from Artificial Neural Networks

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Abstract

Although artificial neural networks can represent a variety of complex systems with a high degree of accuracy, these connectionist models are difficult to interpret. This significantly limits the applicability of neural networks in practice, especially where a premium is placed on the comprehensibility or reliability of systems. A novel artificial neural-network decision tree algorithm (ANN-DT) is therefore proposed, which extracts binary decision trees from a trained neural network. The ANN-DT algorithm uses the neural network to generate outputs for samples interpolated from the training dataset. In contrast to existing techniques, ANN-DT can extract rules from feedforward neural networks with continuous outputs. These rules are extracted from the neural network without making assumptions about the internal structure of the neural network or the features of the data. A novel attribute selection criterion based on a significance analysis of the variables on the neural-network output is examined. It is shown to have significant benefits in certain cases when compared with the standard criteria of minimum weighted variance over the branches. In three case studies the ANN-DT algorithm compared favorably with CART, a standard decision tree algorithm.

Index Terms: Decision trees, hybrid systems, induction, neural networks, rule extraction, sensitivity analysis.

1. Introduction

During the last decade interest in artificial neural network work has grown significantly, owing to their ability to represent nonlinear relationships that are difficult to model by means of other computational methods. Moreover, neural networks are easy to implement, are robust under the influence of noise, do not require *a priori* knowledge with regard to the distribution of data, and can be parallelized where rapid

computation is critical. However, for the simplest structures, neural-network models are notoriously difficult to interpret. For example, the fact that neural networks have large degrees of freedom in the assignment of weights, can lead to a situation where two completely different sets of weights can yield nearly identical outputs. This drastically complicates the analysis and comparison of similar processes that are modeled or controlled by different neural networks.

The opacity of neural networks can be seen as a major barrier to their implementation in a number of fields, such as medicine and engineering where mission-critical applications demand a high degree of confidence in the behavior of relevant models.

2. Extraction of rules From neural Networks

These methods that are used to extract rules from neural networks can be categorized as *decompositional*, *pedagogical*, and *delectic* [5], [6], based on the approach used to characterize the internal model of the network. With pedagogical

techniques the neural network is treated as a "blackbox," i.e., rules that map input to outputs are extracted directly, even for multilayered neural networks. For example, Thrun's method [11], [12] of validity-interval analysis (VIA) uses linear programming to determine if a set of constraints placed on a network's activation values is consistent. Instead of approximating the activation level of the hidden units as threshold functions, the levels are assumed to be independent of one another. Since this assumption is not always appropriate, the algorithm does not always find maximally general rules. Other methods such as those developed by Craven and Shavlik [6] and Popet *et al.* [13] are currently limited to discrete outputs. Furthermore, Craven and Shavlik's technique is implemented using either the VIA analysis [12] or the KT method described by Fu [8], where by it is implicitly assumed that the activation of the hidden layers are independent, or that they can be treated as threshold functions.

3. ANN-DT ALGORITHM

ANN-DT (artificial neural-network decision tree) algorithm described in this paper can be seen as pedagogical, although it is not bound by the limitations of the above strategies.

Two variants of the algorithm were investigated, which differ only with regard to the way in which attributes and associated split points are selected. The proposed techniques are based on the sampling of a neural-network representation of the original data, instead of attempting to extract rules from the data or interpreting the internal structure of the neural network. The idea of sampling the neural network was already introduced by Craven and Shavlik [6] for discrete inputs and outputs and was extended by Craven and Shavlik's TREPAN [19] algorithm for problems with continuous and/or discrete inputs. The TREPAN algorithm, which is limited to discrete outputs, grows nodes in a best first order [19] and uses the greedy gain ratio criterion [3] to evaluate M-of-N splits. Unlike the TREPAN algorithm, ANN-DT can be applied to datasets where both the inputs and outputs can assume discrete or continuous values. Since an earlier version of the ANN-DT algorithm restricted to discrete output data has been published previously [20], [21], this paper focuses specifically on systems with continuous output variables. Moreover it is shown that for problems in which look-ahead criteria are required the novel significance analysis proposed in this paper can have appreciable advantages over greedy attribute selection criteria.

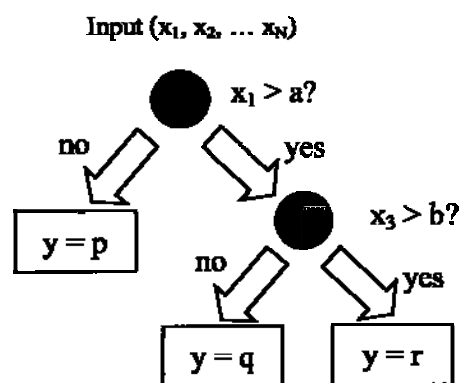


Fig. 1: A simple univariate binary decision tree.

As is shown in Fig. 1, the ANN-DT algorithm generates a univariate decision tree from a trained neural network. A given decision node in the tree returns "true" if the node's single specified variable exceeds a certain threshold and "false" otherwise. For each node the algorithm decides on which variable to partition the set of data, after which the threshold of that variable has to be determined. More specifically, the univariate decision tree is constructed by use of the algorithm to examine the responses of the neural network in the feature space and to conduct a sensitivity or significance analysis of the different attributes or explanatory variables pertaining to these responses.

4. Training of the Artificial Neural Networks

The ANN-DT algorithm is depicted schematically in Fig. 2. In the first stage of the procedure, a neural-network model capable of generalizing underlying trends in the data has to be constructed. In this particular investigation both multilayer perceptron [22] and radial basis function neural networks were used. The former was trained by a gradient descent method [23], in which the error was propagated back ward through the network [24]. Training the radial basis function network [25], [26] entails finding a suitable set of basis nodes and weights to the output layer. Since the connecting weights of the output layer of the radial basis function neural network can be found by solution of a least squares problem, the most difficult task is finding a good set of basis functions. In this investigation an evolutionary algorithm [28] was used to find the optimal set of basis nodes, instead of more frequently used methods such as k-means clustering algorithms [27].

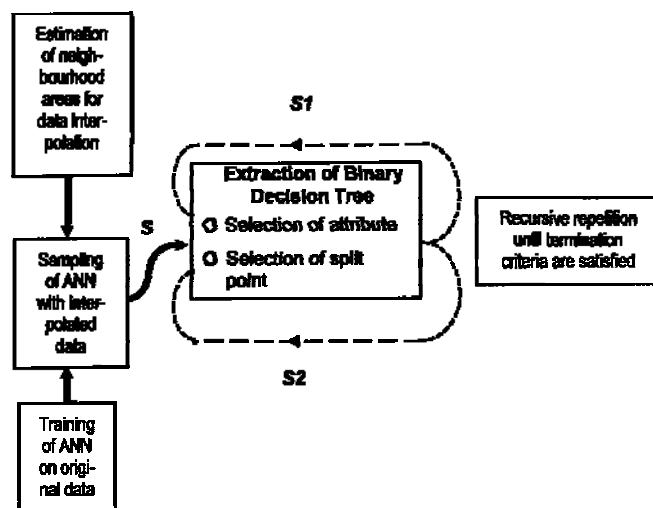


Fig. 2: A diagrammatic presentation of the algorithm to extract rules from an artificial neural network.

5. Conclusion

A novel approach has been developed to extract decision trees from trained feedforward neural networks, regardless of the structures of these networks. It was found that in some cases these rules were significantly more representative of the behavior of the neural network than rules extracted from the training data only.

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